

## SANIX CUP U-17 INTERNATIONAL HANDBALL TOURNAMENT 2010 RULES

### 1. Pool stage (25min. 10 min. 25min.)

The 8 competing teams will be grouped into 2 pools of 4 teams

Pool A	Pool B

At the Pool stage, pool rankings will be decided on the following criteria:

- 1) The largest match point in pool matches (Win 2 points, Draw 1 point, Loss 0 point).  
If two or more teams are level on the match points, the following criteria will be used in the following order until one of the teams can be determined as the higher ranked.
- 2) The winner of the two tied teams in its pool.
- 3) The team having the largest difference between goals scored for and goals scored against in its all pool matches.
- 4) The team having the largest number of goals scored in all its pool matches.
- 5) Drawing of lots

### 2. Place decider

The place decider will be divided into 4 matches as follows:

- (1) Pool A Rank 1 vs Pool B Rank 1 Final
- (2) Pool A Rank 2 vs Pool B Rank 2 The 3rd place decider
- (3) Pool A Rank 3 vs Pool B Rank 3 The 5th place decider
- (4) Pool A Rank 4 vs Pool B Rank 4 The 7th place decider



\*If the game is tied at the place decider, 7MTC will be carried out. For the final only, a first overtime is played then if the game is again tied, the winner will be determined by 7MTC.

### 3. Official ball IHF Approved ball Size 3. (Handstitched, synthetic material)

### 4. The number of registered players

14 players or less can be registered at each game.

### 5. Miscellaneous

- Change of registered players can be allowed until the coaches meeting on Friday, October 22.
- All coaches are required to bring their team's first and second uniform (CP's and GK's as well) to the coaches meeting.
- Cohesive tapes are allowed to use but resin (including spray resin) is prohibited.
- Shoes and balls which are only for indoor use and not stained with resin can be used in the gymnasiums.